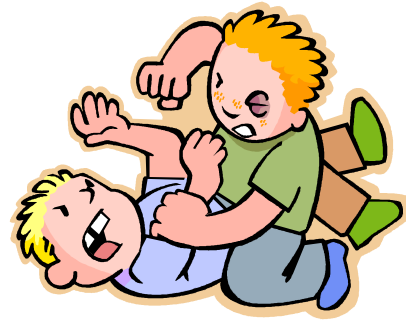


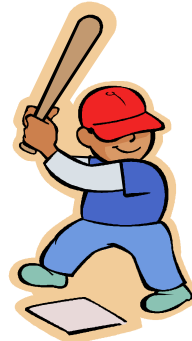
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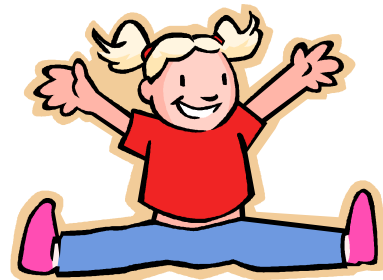
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hit



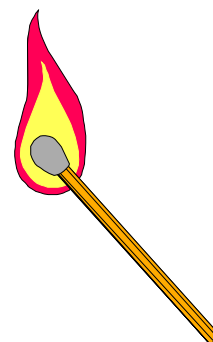
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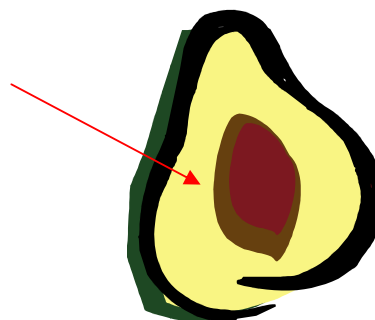
k*it*



l*it*



p*it*



b*it*



fit

